

Mahatma Gandhi Medical College & Hospital

MAHATMA GANDHI UNIVERSITY OF MEDICAL SCIENCES & TECHNOLOGY, JAIPUR

(Sponsoring Body: India Education Trust)

RIICO Institutional Area, Sitapura, Tonk Road, JAIPUR - 302 022 (Raj.) INDIA Phone: 0141-2770677, 2770798, 2771777, 2771001 – 3 Fax: 0141-2770677

Website: www.mgumst.org; email: principal.medical@mgumst.org

No./MGMCH/Acad./2023/ 533 5.

3rd October, 2023

<u>Teaching Timetable for First M.B.B.S. Course</u> (Batch 2023-24) from 09.10.2023

Days	Theory Lecture 09AM to 10AM	Practical/ Dissection Hall 10AM to 12Noon	Theory Lecture 12-1 PM	1PM to 2PM	Pract. Haem. (Phy) 2-4	Pract. Amph (Phy) 2-4	Pract. Bio. 2-4	Pract. Com. Med. 2-4	Theory Lecture 4-5 pm
Monday	Physiology	Anatomy (R. No. 1-250)	Anatomy	L U	A	В	C,	D	Language & Communication English
Tuesday	Anatomy	Anatomy (R. No. 1-250)	Physiology		В	C	D	A	Anatomy
Wednesday	Physiology	Anatomy (R. No. 1-250)	Anatomy		С	D	A	В	Physiology
Thursday	Biochemistry	Anatomy (R. No. 1-250)	Anatomy		D	A	В	C .	Physiology
Friday	Anatomy	Anatomy (R. No. 1-250)	Biochemistry	С	Physio. –Lecture (2 PM to 3 PM)		Comm. Med Lecture (3 PM to 4 PM)		Sports & Co- curricular Activity
Saturday	Anatomy	Anatomy (R. No. 1-250)	Physiology		Bi	ochemistr (2 PM to			Biochemistry

Batches:-

Batch A (Roll No. 01 to 63) - (63 students)

Batch B (Roll No. 64 to 126)- (63 students)

Batch C (Roll No. 127 to 188)- (62 students)

Batch D (Roll No. 189 to 250)- (62 students)

- Practical classes:- Respective Departments as per the batches
- AETCOM Module will be conducted from March 2024, every Friday 3 PM to 5 PM

Venue:- All theory lectures will be held in Radhakrishnan Block, First Floor, LT-1.

Principal & Controller

Copy to the following for information and necessary action: -

- 1. PS to the President, MGUMST
- 2. PHODs Anatomy/Physiology/ Biochemistry/Community Medicine.
- 3. MEU, Coordinator for AETCOM
- 4. Convenor-NMC-RC, MET
- 5. Mr. Chinmay, Mob.- 9828255232
- 6. Notice Boards MGMC / MGH / Boys and Girls Hostel
- 7. Guard File

3,1023

Principal & Controller